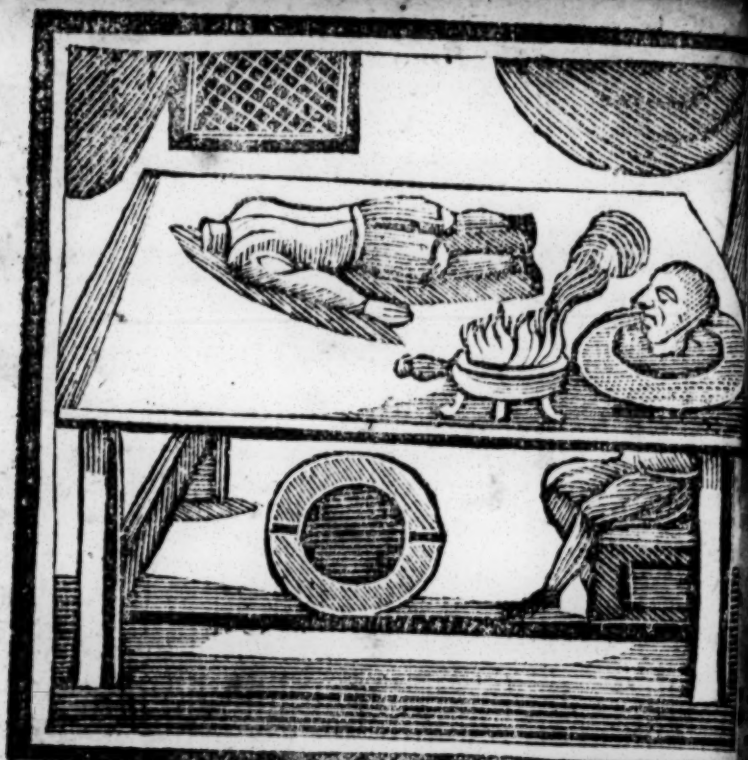




Strange Feats are herein taught by *Slight of Hand*
 With which you may divert yourself, or Friend.
 'The like' in Print was never seen before,
 And so you'll say, when once you've read it o'er.

The whole A R T of ^{72c}

LEGERDEMAIN,

O R,

Hocus Fucus

In Perfection.

which, the meanest Capacity
may perform the whole Art
without a Teacher. Together
with the Use of the several
Instruments belonging thereto.

The like never in Print before.

Written by H. DEAN.]

L O N D O N :

Printed, and Sold by A. Bettefworth, at
the Red-Lyon in Pater-noster-Row. 1722.



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THE PREFACE.

Courteous Reader,

SINCE 'tis customary for most Books to have a Preface, I should not have my Book alone, for 'tis not convenient to fall upon the Matter in Hand abruptly.

'Tis therefore I inform thee, that this Art was first brought into England by the Ægyptians, when our Country-men joining along with 'em, soon learnt it ; but the Ægyptians converting it to a bad Use, they

were banish'd the Land for the same
and it has been made Felony
for any to return into England
gain.

As I have writ the following
Sheets with an honest Intent, I hope
my Reader will not put any thing
therein to an ill Use, purely to
esteem'd of more by others, and
wrong GOD of his Power : For
as I have discover'd to you the great-
est Secrets of this Art, so I freely
present it with no other Design than
to make you innocently merry.

Henry Deane

The

The whole ART of
Legerdemain,

O R,

Hocus Pocus

In Perfection, &c.

L EGERDEMAIN is an Operation where-
by one may seem to work wonderful,
impossible, and incredible Things, by Agi-
lity, Nimbleness, and Slight of hand. The
Parts of this ingenious Art, are principally
Four :

First, In Conveyance of Balls.

Secondly, In Conveyance of Money.

Thirdly, In Cards.

Fourthly, In Confederacy.

8 *The whole Art of Leger-de-main :*

A Description of the Operator.

1. He must be of a bold, and undaunted Resolution, so as to set a good Face upon the Matter.

2. He must have strange Terms, and emphatical Words, to grace and adorn his Actions ; and the more to amaze and astonish the Beholders.

3. And Lastly, He must use such Gestures of Body, as may take off the Spectators Eyes, from a strict and diligent beholding his Manner of Performance.

How to pass the Balls thro' the Cups.

You must place yourself at the farther end of the Table, and then you must provide yourself three Cups made of Tin, and the your Stick of Magick, to show your Wonders with all ; then you must provide four small Cork-Balls to play withal : But you must not let no more than three of them be seen upon the Table.

Note, Always conceal one Ball in the Right-hand, between your Middle-finger and Ring-Finger ; and besure make yourself perfect to hold it there, for by this Means all the Tricks of the Cups are done.

Or, Hocus Pocus in Perfection.

9

The Operation of the Cups is thus.



Lay your three Balls on the Table, then say, *Gentlemen, You see here are three Balls, and here are three Cups, that is, a Cup for each Ball, and a Ball for each Cup.* Then taking that Ball that you have in your Right hand, (which you always are to keep private) and clapping it under the first Cup; then taking up one of the three Balls with your Right, seeming to put it into your Left, but retain it in the Right, shutting your Left-hand in due time, then say, *Presto, Be gone.*



Then taking the second Cup up, saying, *Gentlemen, You see here is nothing under my Cup;*

Cup; then clapping the Ball under in your Right-hand, and seeming to put it into your Left, but retain it in your Right, but shutting your Left in due time, as before, saying, *Vada*, Be gone.



Then taking the third Cup, saying, *Gentlemen, You see here is nothing under my Cup*. Then clapping the Ball under in your right hand, and taking the third Ball up with your right-hand, and seeming to put it into your Left-hand, but retain it in your Right hand; so shutting your Left-hand in due time, as before, saying, *Presto*, Make haste. So you have your three Balls under your three Cups, as thus :



Then with your Right-hand take up the first Cup, and there clap that Ball under

Or, Hocus Pocus in Perfection. 11

that you have in your Right-hand ; then say-
ing, *Gentlemen, this being the first, I'll put it*
into my Pocket ; but that you must still keep
it in your Right-hand to play with :



So take up the second Cup with your
Righthand, and clap that Ball under that
you have conceal'd, and then say, *Presto, this*
likewise I put into my Pocket.



Likewise take up the third Cup, and clap-
ping the Cup down again, convey that Ball
that you have in your Right-hand under
the Cup, then taking the third Ball, and
say, *Gentlemen, this being the last Ball, I take*
and put this into my Pocket. Likewise then
say to the Company, *Gentlemen, by a little*
of

12 *The whole Art of Leger-de-main :*
of my fine Powder of Experience, I'll command
all the three Balls under the Cup again.
thus :



So lay them all along the Table, to the
Admiration of the Beholders.

Then take up the first Cup, and clapping
that Ball under that you have in your Right
Hand, and then taking the first Ball
with your Right-Hand, seem to put it
same into your Left, but retain it still
your Right ; then say, *Vada ! Quick, begone*
when I bid you, and run under the Cup.



Or Hocus Pocus in Perfection.

13

Then taking that Cup up again, and flinging that under that you have in your right-hand, you must take up the second Ball, and seem to put it in to your Left-hand, but retain it in your right, saying, Gentlemen, see how the Ball runs on the Table.

So seeming to fling it away, and it will appear as thus :



So taking the Cup up again, then clapping the Ball under again as before, then taking the third Ball in your right-hand and seem to put it in your Left, but still retain it in your right, then with your left-hand seem to fling it in the Cup, and it will appear thus :



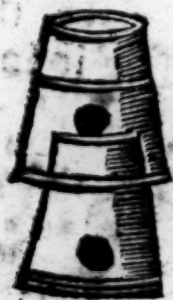
Then

14 *The whole Art of Leger-de-main :*

Then taking the Cup up, and clapping the Ball under that you have in your right hand, and so taking up one of the three Balls with your right hand, and seemingly putting it into your Left, and with your Left seeming to fling it in the Air, saying, Be gone.



Then take up the second Cup, and clapping it on the first, and in so doing, leave the Ball there ; so take up the second Ball with your right-hand, and seem to put it into your Left, but retain it still in your right, saying likewise, *This I fling away* ; and the cups appear thus.



Then take the third Cup, and clapping

Or Hocus Pocus in Perfection.

15

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ar rig
ree B
gly r
ft see
ne.
on the second, and leaving the Ball there
at you have in your right-hand then
with your right-hand take up the third
Ball and seem to put it into your Left, but
tain it in your right ; then say, *Gentle-*
men, this being the last, I'll fling this away too :
Now, seeing they are all gone, I will command
them all back again under my Cups ; as thus
they will appear.



You may change these Balls into Apples,
Pears, Plumbs, or into living Birds, or
what your Fancy leads you to. I would
have given you more Examples, but I think
these are sufficient for the Ingenious ; so
that by these Means you may perform all
manner of Actions with the Cups.

To

To seem to swallow a long Pudding made of



This Pudding must be made of Tin consisting of twelve little Hoops, made as the Figure ; so as they may almost fall thorough another, having a piece of Canvas tyed over the biggest End thereof, that may not hurt your Mouth. Hold the Pudding, for so it is called, privately in your left-hand, with the Canvas uppermost, and with your right hand take a Ball out of your Pocket, and say *If here is ever a Maid that has lost her Maidenhead, or an old Woman that is out of Concord with her self, because her Neighbours call her not so young as she would be, let them come to me, for this Ball is a present Remedy.* Then seem to put the Ball into your left hand, but let it slip into your Lap, and clap your Pudding into your Mouth, which will be thought to be the Ball that you shewed them ; then decline your Head, and open your Mouth, and the Pudding will

Or Hocus Pocus in Perfection. 17

down at its full length, which with
your right-hand you may strike into your
mouth again, doing it three or four times :
then you may discharge it into your Hand,
and clap it into your Lap without any
suspicion ; by making three or four wry
aces after it, as though it stuck in your
throat ; and if you practice smiting easily
on your throat, with your Fist on each
side, the Pudding will seem to chink, as
if it were lying there ; then say, *Thus they*
Puddings in High Germany, they slit down
their Throats before their Teeth can take
possession of it.

make a Pile of Counters seem to vanish
through a Table:

For the performing of this, you must
have divers Counters with Holes cut in the
middle, then they must be glewed together
as many as will make a Case sufficient for
a Die, then glew one whole Counter on
the top of them, and having a Box made
of Tin to fit them, but somewhat deeper
than the glued Pile of Counters, with a
lid cover ; first put into the box three loose
Counters, then put in the glued Pile with
the Hole upermost, then put in the hole a
whole, and then three loose Counters, saying,
Gentlemen,

18 *The whole Art of Leger-de-main :*

Gentlemen, here's a Box of Barbary Gold, let
 was left me as a Legacy, by a deceased Friend, when
 upon the condition I employ'd it well, making
 honestly ; Now, Sirs, it was my fortune, being
 I was travelling, to be benighted, and being
 forc'd to seek for a Lodging, and as I was
 happen'd I took to an Inn of Entertainment, in
 ment, when calling for my Hostess, I said
 out my Stock, and said to her, What
 must I give you for my Meat and Drink
 and Lodging this Night ? My Friend
 reply'd she you must give me three French
 Crowns : With that I uncover'd my Box
 and set it upon the Table (for it must be
 done with the Mouth downwards) I took
 the Box from off the Counters and deliver'd
 her three from the Top, saying, These
 they are ; and casting an Eye aside, I
 espy'd a pretty Lass coming down stairs.
 Sweet-heart, said I to her, what shall I
 give you to lie with you to Night ? She
 reply'd, For three Crowns, Sir, you shall
 Then I thrust my Box forward, and deliver'd
 her three from the bottom, saying,
 There they be. Then said I to my Hostess
 What will you say, if with a Trick I make
 these six Crowns fetch all the rest thro' your
 Table ? Sir, said she, you shall have
 your Meat and Drink, and Lodging for
 nothing. Then I uncovered them, saying

Or Hocus Pocus in Perfection. 19

Let us see if they be there, or no ; shewing them, and covering them again ; then taking those Counters in my Hand, having others in my Lap, I knock my Hand under the Table, crying, *Presto vet and ad porto*, Come quick ; then I mingle them as if they came tumbleing thro' the Table, I saying, *There be the Counters*. Thus I had my Lodging and Drink and Meat for nothing, with the Enjoyment of a pretty Friar into the Bargain.

To seem to eat a Knife.

Desire any one of the Spectators to lend you a Knife, which when you get hold of, deliver that you may cover the whole with both Hands, the end of the Haft excepted, and setting the Point to your Eye, saying, *Some Body strike it in with your Fist*: But no body will, because it is so dangerous a Thing ; then setting your hand on the Table, and looking about you, ask, *What will no Body strike it in ?* In which Time let the Knife lay in your Lap, then make as if you chop it hastily into your Mouth, or to hold it with one Hand, and to strike it with the other, clumsily, making two or three soure Faces, saying, *Some Drink, some Drink ; or else, let some one put his Finger into my Mouth, and pull it out again*. Some will cry, You will

20 *The whole Art of Leger-de main:*
will bite me. Say, *No, I'll assure*
Then when he hath put his Finger in
pull it out, and cry, *Theres nothing!* T
is Time sufficient to convey the Knife in
your Pocket. Then say, *Why you have*
Finger again, did you think to pull the K
out? And so by this means you may eat Kn
and Forks.

To seem to cut one's Nose half off.

To effect this Feat, you must have
Knife made for the purpose, with a Gap
the middle, as it is demonstrated in
Figure, noted with A. You must conce
the Notch with your Finger, and th
wring it over the fleshy Part of your No
and it will seem as if it were half cut
with the Knife.



To put a Lock upon a Mans Mouth.

You must have a Lock for the purpose
according to the Figure, one side of
Bow must be unmoveable, as that mark

Or Hocus Pocus in Perfection. 21

with A, the other side is noted with B, and must be pinned to the body of the



Lock, as appears at E. I say it must be so pinned, that it may play to and fro with ease. This side of the Bow must have a Leg as at C, and then turn into the Lock, this binning must have two Notches filled on the inner side, which must be so order'd that the one may lock, or

22 *The whole Art of Leger-demain,*

or hold the two Sides of the Bow as close together as may be, and the other Notch to hold the said Parts of the Bow at a proportionable distance asunder, the Bow being lock'd upon the Cheek, it must neither pinch too hard, nor yet hold it so slightly that it may be drawn off. There be a Key fixed to it, to unlock it, you see at D. And lastly, Let the Bow have divers Notches filed in it, so that at the place of the Partition, when the Lock is shut home, will the least of all be suspected. In the use of the Lock you must get one to hold a Tester edge-long between his Teeth, then take another Tester, and with your left-hand press it to sett it Edge-ways between a second Man's Teeth, pretending that your Intention is to turn both into which of the two Mouths they shall desire, by vertue of your Words; which he shall no sooner consent to do, but you by holding your Lock privately in your right-hand, with your fore finger over the C, may presently slip it over the left-side of the Cheek and singly lock it, by pressing your Fore-finger a little down, after some store of Words, and the Lock having hung on a while, seem to pull the key out of his Nose,

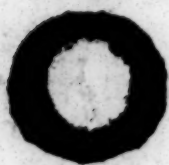
A Trick call'd the Bell and Bushel.

Make a Bushel of Wood, and lett the
bottom fall a quarter of an Inch into the
x, and then glue thereon a Laying of
rley, or such like Grain; draw the Box
th the bottom downwards, and say,
ntlemen, I met a Country-Man going to
Barley, and I told him, I would sell him
Penney-worth: Also, I would multiply the
rain, or as many Bushell as he should
ed. Then cast a Barley-Corn into your
shel, and cover it with a Hat, and in
e covering it, turn the Bottom upside
wn, then cause some-body to blow on
e Hat, then uncover it, and they will
ink strangely of it. You may make
other Box of Wood Like unto a Bell,
hold so much as your Bushel did and
Bottom to this Bell with Shoe-Sole-
Leather

24 *The whole Art of Leger-de-main*

Leather, to thrust into the bottom of Bell ; then fill it with Barley, and turn up the Leather-bottom, for it will stop the Barley from falling out. To perform the Trick, take the Bell out of your Pocket and set it down gently upon the Table and say, *I will cause all my Barley to fall out of the Bushel into my Bell* : Then take a Hat cover your Bushel, and in cover turn the bottom downwards ; then say, *First lett us see if there is any thing in the Bell* ; And clap it hard upon the Table when the Barley will fall down : Then bid some body blow hard on the Hat, then take it up, when they will see nothing but an empty Bushel ; then take up the Bell, and all the Barley will pour out. Sweep it presently into your Lap. For they spy the Leather-bottom.

How to seem to put a Ring through one's Ear



You must have two Rings made of Silver or Brass, or what you please, of one big and one small.

our, and Likeness, saving that one must
 have a Notch, thro' it, the other must be
 whole without a Notch; shew the whole
 Ring, and conceal that which hath the
 Notch, and say, *Now I will put this Ring*
through my Cheek, and privately slip the
 Ring over one side of your Mouth. Then
 take a small Stick which you must have in
 readiness and slip the whole Ring upon it,
 holding your Hand over it about the
 middle of the Stick; then bid some-body
 hold fast the Stick at both Ends and say,
This Ring in my Cheek, it turns Round!
 And while you perceive them fasten their
 Eyes upon that Ring, upon a sudden whip
 about, and smite upon the Stick. therewith
 instantly concealing it, and whirling the
 Ring you hold your Hand over,
 and about the Stick, and it will be
 thought that you have brought. that
 Ring upon the Stick which was upon
 your Cheek.

to light a Candle at the side of a Glass
 of Cold Water or any other Liquors.

Take a little Phosphorous, about the
 bigness of a Pin's Head, and put it on a
 Glass of cold Water, and apply a Candle
 newly blown out to it, and it will light
 B immediately

26 *The whole Art of Leger-de-main*
immediately tho' the Snuff be quite en-
guish'd, it warm.

To show the Trick with a Tunnel.



You must get a double Tunnel, the
two Tunnel sordered one within the other
so that you may at the little End pour
a Quantity of Wine, Water, or any other
Liquor. This Tunnel you must be
ready fill'd before-hand with what sort of
Liquor you please, and call for some of
the same kind, then draw your Tunnel
and setting your Middle-Finger unto the
bottom of it, bid some body, or else do
your self, pour it full, and Drink it
before them, and turn the broad end of the
Tunnel

Or Hocus Pocus in Perfection. 27

nnel downwards, saying, *Gentlemen all*
gones ; and in a trice turn your self
out, and in turning pronounce some
ms of Art ; wit hdraw your Finger
on the narrow-end, and let the Liquer
between the Tunnels, and it will be
ought to be that which you Drank out
the Tunnel ; and so may you persuade
them that it is the same.

To cut the Blowing-Book.

Make a Book seven Inches long, and
cut five Inches broad, and let there be
ny-nine Leaves, that is seven times seven,
stained therein, so as you may cut
on the Edges of each Leaf six Notches,
a Notch in depth a quarter of an Inch,
a Gouge made for that purpose, and
them be one Inch distante ; paint every
teenth and fourteenth Page, which is
end of, every Sixth Leaf and beginning
very Seventh, with like Colours, or
ures, cut off with a pair of Sheers every
ch of the first Leaf, leaving only one
n of Paper, which will remain half
arter of an Inch above that Leaf ;
e another like Inch in the second part

28 *The whole Art of Leger-de main.*
of the Second Leaf, clipping away
Inch of paper in the highest place above
and all Notches below the same and order
to the third, fourth, and so as there
rest upon each Leaf one only Nick of paper
above the Rest; one high uncut Inch of
Paper must answer to the first directly
as when you have cut the first seven Leaves
in such manner as I have described, you
to begin the self-same order at the eighth
Leaf, descending in the like manner to
cutting other seven Leaves to twenty
until you are past through every Leaf
the thickness of your Book.

Bonus Genius, or Hiccius Doccius.

You must have the Figure of a
made of Wood, about the bigness of
little Finger, the Head whereof must
made to take off and put on at pleasure
means of a Wire that is in the Neck :
you must have a Cloth Cap, with a
Bag within to convey the Head into
Bag must be neatly made, that it may
easily be perceived. Shew your Man to
Company, saying, *Gentlemen, this I call*
Bonus Genius. Then shew this Cap, say

is is his Coat. Say moreover, *Look now
stedfast as you can, nevertheless I will
zen yu, for therefore am I come.* Then
and your Cup above your Face, and take
your Man in your right hand, and put
Head thorough the Hole of the Cap,
ing, *Now he is ready to go on any Message
have to send him, to Spain or to Italy, or
either I will, but he must have somewhat to
for his Charges :* With that pull out your
right hand from under the Cap and there-
with the Body, but privately putting your
right-hand into your pocket, as if you felt
Money, where you may have the Body,
and take out your Hand, and say, *There
three Crowns for you, now be gone.* Then
in the Head about, and say, *But he will
be about him before he goes.* Then say,
putting your fore-finger upon his Crown,
*as I thrust my, finger down, so he shall
perish :* And therewith, by the assistance
of your Left-hand that is under the cap,
convey his Head into the little Bag within
the Cap; then turn your Cap about, and
say, *See here, he is gone !* Then take up
your Cap, and hold up again, drawing
Head out of the little Bag, and say,
E mecus Genius and in the mean time
thrust the Head through the Hole of the
Cap, and holding the Head by the Wire,

39 *The whole Art of Leger-de-main*
turn it about, then presently put
Head into your Pocket.

Bonus Genius, with his magical Cap



*How to shew the Hen and Hen Bag, and
an empty Bag to bring above a Hen
Eggs, and afterwards to bring
Living Hen.*

You must go and buy two or
Yards of Calico, or painted Linnen,
make a double Bag, and at the Mon

main Or Hocus Posus in Perfection. 31

Put Bag, on that side next to you, you
ft make Four or Five little Purfes in
ich you must put two Eggs, or three in
urse, and do so till you have fill'd that

al C



, and
a Hen
ring
or
nen,
Mon
de next to you, and have a Hole made
one End of your Bag, that no more
an two Eggs comes out at once. Then
u must have another Bag like unto
at exactly, that one must not be known
om the other, and then put a live Hen in
at Bag, and hang it on a Hook on that

32 *The whole Art of Leger-de-main*
side the Table you stand on. This
noble Fancy if well handled.

Of Conveyances of Money.

The Conveyance of Money is not inferior to the Balls, but much easier to do. The principal Place to hold a piece of Money, is the palm of your Hand, the best piece to keep is a Tester, but whatever exercise all will be alike except the Money be very small, and then it is to be betwixt the Fingers, almost at the Fingers end. Whereas the ball is to be kept below the palm, the Money must not be too small nor of too large a Circumference for hindering of the Conveyance.

To Convey Money out of one of your hands into the other, by Leger-de main.

First you must hold open your right hand and lay therein a Tester, or the biggest piece of Money; then lay thereupon the top of your long Left-finger, and say the Words, and upon the sudden slip your right

Or Hocus Pocus in Perfection : 33

Right-hand from your Finger, wherewith
held down the Tester, still therein,
and suddenly I say, drawing your right-
hand through your left, you shall seem to
have left the Tester there, specially when
shut in due Time your left-hand,
such that it may more plainly appear
to be truly done, you may take a
coin, and seem to knock against it so as
it may make a great sound. This is pretty
if it be cunningly done, for both the
ear, and the Eye, is deceived by this
vice.

*Convert Money into Counters, and Coun-
ters into Money.*

Another way to deceive the lookers on,
to do as before with a Tester, and
putting a Counter in the palm of the
right-hand secretly, to seem to put the
Tester thereinto. Which being retained
in the right-hand, when the left-hand,
opened the Tester will seem to be
changed into a Counter.

*To put one Tesser into one Hand,
another into the other Hand, and
Words to bring them together.*

He that hath once attained to
faculty of Retaining on peice of Mo
in his right hand, may shew a Hun
pleasant Conceits by that means,
may reserve Two or Three as well as
and so then may you seem to put
piece into your left-hand, and Retain
it still in your right hand, you
together therewith take up another
Piece, and so with Words seem to b
both pieces together. Variety of t
may be shewed in Jugling with Mo

*To put one Tesser into a Strangers
and another into your own, and to
both into the Strangers hand with*

Also you may take two Tessers
set together, and put the same in
one Tesser into a Strangers hand,
then making as though you did put
Tesser into your left hand, with
you shall make it seem that you Co

Or Hocus Pocus in Perfection. 35

Take the Tester in your hand, into the
Strangers hand, for when you open your
right and left-hand there shall be nothing seen,
and he opening his hand shall find two
Testers. where he thought was but one By
this Device, I say, a Hundred conceits
may be shewed.

*How to shew the same, or the like feat
otherwise.*

To keep a Tester and betwixt your
Finger serveth specially for this and such
of like purposes; hold out your Hand, and
cause one to lay a Tester upon the palm
whereof, then shake the same up almost
to your Fingers-Ends, and putting your
thumb upon it, you shall easily with a
little practice convey the edge betwixt the
middle and Fore-finger, whilst you proffer
to put it into your other hand, provided
always that the edge appears not through
the Fingers on the Back side, which being
done, take up another Tester, which you
may cause a Stander-by to lay down,
and put them both together; either closely
in stead of one, into a Stranger's Hand,
or keep them still in your own Hand, and
after

36 *The whole Art of Leger-de-main*
after some Words spoken, open
Hands; and there being nothing in
and both Pieces in the other, the Beholder
will wonder how they came together.

*To throw a Piece of Money away, and to
find it again where you Left it.*

You may with the Middle, or Ring
Finger of the Right Hand, convey a Piece
into the Palm of the same Hand,
seeming to cast it away, keeping it
which with Confederacy, will seem Strange
to wit, when you find it again where
another hath bestowed the very like Piece.
But these Things, without Exercise, can
not be done, and therefore I will proceed
to shew how Things may be brought to
pass by Money with less Difficulty,
yet as Strange as the Rest, which before
unknown are marvellously Commended
but being known are derided, and not
at all Regarded.

*How to make a Great, or a Tesser, to leap
out of a Pot, or to run along upon a Table*

You shall see a Juggler take a Tester and throw it into a Pot, or lay it in the midst of a Table, and with Inchanting Words cause the same to leap out of the Pot, or towards him or from him ward a part of the Table. Which will seem miraculous until you know how it is done, which is thus : Take a long black Hair of a Womans Head fastned to the brim of a Tester by means of a little Hole driven through the same, with a *Spanish* Needle. In like sort you may use a Knife, or any other Thing ; but if you would have it go from you; you must have a Confederate, by which means all Juggling is graced and defended. This Feat is the Stranger if it be done by Night, a Candle placed between the Spectators and the Juggler, for by this means their Eyes are hindred from discerning the Conceit.

make a Groat, or a Tester, to sink through a Table, and to Vanish out of a Handkerchief Strangely.

A Juggler also will sometimes borrow a Tester, and mark it before you, and seem to put the same into the midst of a Handkerchief

38 *The whole Art of Leger-de-main.*

Handkerchief and wind it so as you the better see and feel it, then will take the Handkerchief, and bid you whether the Tetter be there, or no; he will also require you to put the under a Candle-Stick, or some such Thing. Then he will send for a Bason of Wax and holding the same under the Candlestick right against the Candlestick, he will utter certain Words of Inchantment, and in short, you shall hear the Tetter fall into the Bason. This done, let one take off the Candlestick, and the Juggler take the Handkerchief by a Tassel and shake it, but the Money is gone which seemeth strange as any Feat whatsoever; being known, the Miracle is turn'd into a Bauble, for it is nothing else but to lodge the Tetter into a corner of a Handkerchief finely covered with a Piece of Linen a little bigger than your Tetter, which you must convey instead of the Tetter delivered to you, into the middle of the Handkerchief leaving the other either in your Hand, or Lap, which afterwards you must seem to pull through the Tassel letting it fall into the Bason:

A notable Trick to transform a Countess into a Goat.

Or Hocus Pocus in Perfection: 39

Take a Groat, or some lesser Piece of Money, and grind it very thin at the one side, and take two Counters, and grind them the one at one Side, the other at the other Side, glew the smoothe Side of the Groat to the smooth Side of the Counters, wryning them so close together as may be, especially at the Edges, which may be so wedged as they shall seem to be but one Piece, and wit, one side a Counter, and the other side a Groat; then take a little green Wax, for that is softest, and therefore best, and lay it so upon the smooth side of the other Counter, as if it do not much discolour the Groat, and so will that Counter with the Groat, cleave together as though they were glewed, and being leveled even with the Groat, and the other Counter, it will seem so like a perfect Counterfeit Counter, that though a Stranger handle it, he shall not bewray it; then having a little touched your Fore-finger and the Thumb of your right-hand with soft Wax, take therewith this Counterfeit Counter, and lay it openly upon the palm of your left-hand in such sort as *Anditurn* layeth down his Counters wryning the same hard, so as you may leave the glewd Counters with the Groat apparently in the palm of your left-hand, and the

40 *The whole Art of Leger-de-main.*
the smooth side of the waxed Counters
will stick fast upon your Thumb,
reason of the Wax wherewith it is smeared
and so may you hide it at your pleasure
always that you lay the waxed Counters
downwards, and the glewd, Side upwards
then close your Hand, and in or
the closing thereof, turn the Piece, and
instead off a Counter, which they suppose
to be in your Hand, you shall seem
have a Groat to the astonishment of
Beholders, If it be well handled, the Juggler
must not have any of his Tricks wanting.

*An excellent Feat to make a Two penny
piece lye plain in the Palm of your Hand
and to be passed from thence when
list.*

Put a little Red-Wax, not too much
upon the Nails of your longest Finger
then let a Stranger put a Two-penny
piece into the palm of your Hand, and
shut your fist suddenly, and convey
Two-Penny Piece upon the Wax, which

Or Hocus Pocus in Perfection: 41

With use you may so accomplish, as no man shall perceive it; then and in the same Time use Words of course, and suddenly open your Hand, hold the Tips of your Fingers rather lower than higher than the Palm of your Hand, and the Beholders will wonder where it is gone, then shut your Hand suddenly again, and lay a finger whether it be there or no, and you may either leave it there, or take it away with you at your pleasure. This, if it be well handl'd hath more admiration than any other Feat of the Hand. *Memorandum,* this may be best done by putting the Wax upon the Two-penny-piece, but then must you put it into your Hand your self.

to convey a Tester out of one's Hand that holds it fast.

Stick a little Wax upon your Thumb, and take a Stander-by by the Fingers, showing him the Tester, and telling him, you will put the same into his Hand; then bring it down hard with your waxed Thumb, and using many Words, look in the Face, and as soon as you perceive him to look in your Face, or on your Hand,

42 *The whole Art of Leger-de-main*
Hand, suddenly take away your Th
and close his Hand, and it will see
him that the Tester remaineth, even
you wring a Tester upon one's Forehe
it will seem to stick, when it is
away, especially if it be wet, then
him to hold his hand still, and with
put into another Man's Hand, o
your own two Testers instead of one
use words of course, whereby you
make the Beholders believe, when
open their Hands, that by Inchant
you have brought both together.

*To convey one Shilling being in one
into another, holding your Hands*

It is necessary to mingle some
Toys among your grave Miracles,
this case of Money, to take a Shill
each Hand, and holding your Ar
broad, to lay a Wager that you w
them both into one Hand without
ing them any nearer together. The
being laid, hold your Arms abroad
road, and turning about with your
lay the Shilling out of one of your
upon the Table, and turning to the

And, and so you shall win your Wager.
Knack more merry than marvellous.

*transform any one small thing into any
other Form, by folding of Paper.*

Take a Sheet of Paper, and fold, or
make the same so as one side be a little
longer than the other, then put a Counter
between the two Sides or Leaves of the
Paper, up to the middle of the top of the
fold, hold the same so as it be not perceiv-
ed, and lay a Groat on the out side there-
right against the Counter, and fold it
down to the end of the longer Side, and
when you unfold it again, the Groat will
be where the Gainer was; so as some will
suppose that you have transubstantiated
the Money into a Counter, and with this
many Tricks may be done.

Another Experiment of the like Nature.

Take two Papers three Inches square,
twice divided by two Folds into three
equal Parts, at either side so as each folded
Paper

44 *The whole Art of Leger-de-main*
Paper remain one Inch square then
the Back-side of the two Papers tog
as they are folded, and not as they
open, and so shall both Papers seem
but one; and which side soever you
it shall appear to be the same, if you
handsomely the bottom as you may
do with your middle Finger, so as i
have a Groat in the one Hand a
Counter in the other, you having sh
but one may by turning the Paper,
seem to chang it. This may be best perfor
by putting it under a Candle-stick,
Hat, and with Words seem to do
Feat.

*Of Cards, with good caution how to
Cousenage therein specially. rules to c
and handle the Cards, and the manner
order how to accomplish all Difficul
Strange things wrought with Cards*

I having now bestowed some
Money among you, I will set you
Cards, by which kind of Witchcraft
great number of People have Juggled
not only their Money, but also
Lands, their Health, their Time, and

Hon

Or Hocus Pocus in Perfection : 54

honesty, I dare not as I could shew the
d Juggleing that Cheaters practice,
it minister some offence, to the well-
posed, to simple hurt and losses, and
the Wicked occasion of evil doing:
I would wish all Gamesters to beware
only with Cards, but also what Dice
play with all, but especially with
them and where they exercise Gaming,
and to let Dice pass as whereby a Man
may be inevitably coufened. One that is
skillful in making Bum Cards may
lose Hundreds of wealthy Men that
are given to Gaming, for if he have a
Confederate present, either of the players
Standers by, the mischeif cannot be
avoided: If you play among Strangers,
beware of him that seems simple, or
drunken, for under their habit the most
deceitful coufeners are presented; and while
you think by their simplicity and imper-
fections to beguile them, and thereof
your chance are perswaded by their Confede-
rates your very Friends, as you think you
your self, will be most of all overtaken,
beware also of the Betters by and Lookers
on; and namely of them that bet on
your side, for whilest they look on; your
game, without suspicion, they Discover it
and signs to your adversaries with whom
they

46 *The whole Art of Leger-de-main*
they bet and yet are their Confederates
Not, but in shewing feats and Juggs
with Cards the principal point consists
in Shuffling them nimbly, and always
keeping one Card either in the bottom
or in some known Place of stock,
or five Cards from it; hereby you
seem to work wonders, for it will be
for you, to see one Card, which though
you be perceived to do it, will not be
suspected if you shuffle them well a
wards; and this note, I must give
that in reserving the bottom Card,
must always whilst you shuffle, keep
a little before or a little behind, all
Cards lying underneath him, bestow
him, I say, either a little beyond
fellows before right over the Fore finger
or else behind the rest so as the Little
finger, of the left hand may meet
it, which is the easier, the readier,
the better way in the beginning of
shuffling, shuffle as thick as you
and in the End throw upon the Stock
the nether Card with so many more
at the least as you would have preserved
for any purpose a little before or a little
behind the rest, provided always that
your Fore-Finger, if the Pack lie behind
creep up to meet with the bottom Card

Or Hocus Pocus in Perfection: 47

not lye betwixt the Cards, and when
feel it you may then hold it until,
have shuffled over the Cards again,
leaving your kept Card below, being
fect herein, you may do almost what
list with Cards, by this means what
k soever you use, though it consisteth of
at, twelve, or twenty Cards, you may
them still together unsevered next
the Card, and yet shuffle them often
satisfie the curious beholders; as for
simple and for brevity sake, to shew your
ers feats under one.

*to deliver out four Aces and to
convert them into four Knaves.*

Make a pack of these eight Cards, to
at four Knaves, and four Aces, and al-
ough all the eight Cards must lie im-
mediately together, yet must each Knave
Ace be evenly severed, and the same
at Cards must lie also in the lowest
of the Bunch, then shuffle them so
always at the second Shuffling, or at
wise at the end of your shuffling the
pack, one Ace may lye undermost,
as you may know where he goeth
and

48 *The whole Art of Leger-de-main*
and lieth always, I say, let your fore
pack with three or four Cards,
lie unseparable together immediately
and with that Ace; then using some
or other Device, and putting your
with the Cards to the edge of the
to hide the action, let out privately
of the second Card, which is one
Knave holding forth the Stock in
your Hands, and shewing to the Stan
by, the neather Card, which is the
or kept Cards, covering also the
or piece of the Knave, which is the
Card with your four finger, draw out
same Knave laying it down on the
then shuffle again, keeping your
whole, and so have you two Aces
together in the bottom and therefo
reform that disordered Card, as all
to grace and countenance that
take off the uppermost Card off the
and thrust it into the midst of one
Cards, and then take away the ne
most Card which is one of your said
and bestow him likewise; then may
begin as before, shewing another Ace,
instead thereof lay down another K
and so forth, until instead of four
you have laid down four Knaves,
beholders all this while thinking

ere lye four Aces on the Table, are great-
abused, and will marvel at the Trans-
formation. You must be well advised in
shuffling of the Bunch, lest you over-shoot
your self.

*How to tell one what Card he seeth in the
bottom, when the same Card is shuffled in the
Stock.*

When you have seen a Card privately;
as though you marked it not, lay the same
undermost, and shuffle the Cards as before
you are taught, till your Card lye again in
the bottom; then shew the same to the Be-
holders, willing them to remember it; then
shuffle the Cards, or let any other shuffle
them, for you know the Card already, and
therefore may at any time tell them what
Card they saw, which nevertheless must be
done with great Caution and shew of
Difficulty.

*Another Way to do the same, having your self
never seen the Card.*

If you can see no Card, or be suspected to
have seen that which you mean to shew,
C then

50 *The whole Art of Leger-de-main:*

then let a Stander-by shuffle, and afterwards you take you the Cards into your Hands, and having shewed 'em, and not seen the bottom Card, shuffle again, and keep the bottom Card, as before you are taught; and make shift then to see it when their Suspicion is past, which may be done by letting some Cards fall; or else lay down all the Cards in Heaps, remembring where you laid the bottom Card, then spy how many Cards lye in some one Heap, and lay a flap where your bottom Card is, upon that Heap, and all the other Heaps upon the same. And so if there were five Cards in the Heap whereon you laid your Card, the same must be the sixth Card, which you may throw out, or look upon with Suspicion, and tell them the Card you saw.

To tell one, without Confederacy, what he thinketh.

Lay three Cards at a little distance, bid a Stander by be true, and not waver, but think of one of the Three, and by his Eye you shall assuredly perceive which he thinketh: And you shall do the like

Or, Hocus Pocus in Perfection: 51

You cast down a whole Pack of Cards, with the Faces upward, whereof there will be few or none plainly perceived, and they all Court-Cards; but as you cast them down suddenly, so must you take them up presently, marking both his Eye, and the Card whereon he looketh.

How to make a Card jump out of the Pack, and run on the Table.

This is a wonderful Fancy, if it be well handled. As thus :

Take a pack of Cards, and let any one draw any Card that they fancy, and afterward take and put it into the pack, but so as you know where to find it at pleasure; for by this time, I suppose, you know how to shuffle the Cards, and where to find any Card when it is put into the pack; then take a piece of Wax, and put it under the Thumb-Nail of your Right-hand, and there fasten a Hair to your Thumb, and the other end of the Hair to the Card; then spread the pack of Cards open on the Table, then by your Words, or Charms, seem to make it jump on the Table.

How to tell what Card any Man thinketh how to convey the same into a Kernel Nut, or Cherry-stone ; and the same into one's Pocket : How to make one the same, or any Card you list, and all one Devise.

Take a Nut or a Cherry-stone, and bore a Hole through the side of the top of the Shell, and also through the Kernel, if you will, with a hot bodkin ; or bore it with an Awl, and with a Needle pull out the Kernel so as the same may be as wide as the Hole of the Shell, then write the Name of the Card in a piece of fine paper, and roll it up hard ; then put it into the Nut or Cherry-stone, and stop the Hole up with Wax, and rub the same with a little Oil, and it will not be perceived, then let your Standers by draw a Card, saying, it is no matter what Card you draw ; and if you have your Hands, serve you to use the Card well, you shall proffer him and he shall receive the same Card that you have roll'd up in the Nut ; then take another Nut, and fill it with Ink, and then stop the Hole up with Wax and then give that Nut which is fill'd

with Ink to some Boy to crack, and when he finds the Ink come out of his Mouth, it will cause great Laughter. By this Feat on the Card many Wonders may be done.

How to let twenty Gentlemen draw twenty Cards, and to make one Card every Mans Card.

Take a pack of Cards, and let any Gentleman draw a Card and let him put it in the pack again, but be you sure tha you know where to find it again at pleasure; then thuffle the Cards again as you are taught before, and then let another Gentleman draw a Card, but be sure that you let him draw no other but the same Card as the other did draw, and so do till 10 or 15 Cards be drawn, when you have so done, let another Gentleman draw another Card but not the same, and put that Card into the Pack where you have kept the other Cards, and shuffle them till you have brought both the Cards together in the bottom, and put them even and close together; then shewing the last Card to the Company, the other will shew the Trick. By this means many other Feats may be done.

How

*How to knit a Knot upon a Handkerchief, &
to undo the same with Words:*

Make one plain loose Knot with the Corner-Ends of a Handkerchief, with sewing to draw the same very hard, hold the body of the said Handkerchief, near the Knot with your Right-hand, pulling contrary End with your Left-hand, which is the Corner of that which you hold, then close up handsomely the Knot, which will be somewhat loose, and pull the Handkerchief so with your Right-hand as the Left hand End may be near to the Knot, then will it seem to be a true and firm Knot; and to make it appear more assuredly to be so indeed, let a Stranger pull at the End which you hold in your Left-hand, while you hold fast the other in your Right-hand, and then holding the Knot with your Fore-finger and Thumb, and the lower part of your Handkerchief with your other finger, as you hold a bridle, when you would with one hand, slip up the Knot and lengthen your Reins : This done, turn your Handkerchief over the Knot with the Left-hand, in doing whereof you must see

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How



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Thenly slip out the End or Corner putting
up the knot of your Handkerchief with
your Fore-finger and Thumb, as you would
put up the aforefaid Knot of your Bridle,
then deliver the same covered and wrapt
within the midft of your Handkerchief, to
one to hold fast, and after the pronounci-
ation of some Words of Art, take the Hand-
kerchief and shake it, and it will be loose.

*How to take three Button-moulds off of two
Strings.*



Take two little Whip cords of two foot
long a piece, double them equally, so as
there may appear four Ends; then take
three Button moulds, the Hole of one of
them

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them must be bigger than the rest, and put one Button-mould upon the Eye, or Bowt of the one Cord, and another on the other Cord, then take the Button with the greater hole, and let both the Bowts be hidden therein, which may be the better done, if you put the Eye or Bowt of the one, into the Eye or Bowt of the other ; then pull the middle Button upon the same, being doubled over his fellow, so will the Heads seem to be put over the two Cords without a partition ; for holding fast in your Hands the two Ends of the two Cords, you may toss them as you list, and make it seem manifest to the Beholders, which may not see how you have done, but that the Buttons are put upon the two Cords without any fraud ; then must you seem to add a more effectual binding of those Buttons to the strings, and make one half of a Knot, with one of the Ends of each side ; which is for no other purpose, but that when the buttons be taken away, the Cords may be seen in the Case, which the beholder supposes them to be in before ; for when you have made your Half Knot, which in any wise you may not double, to make a perfect Knot, you must deliver into the hands of some Standers-by, those two Cords, namely, two Cords, evenly set in one hand,

and

and two in the other ; and then with a Wager being to pull off the Buttons, which if you handle nimbly, and in the end cause him to pull his two Ends, the two Cords will shew to be placed plainly, and the buttons to have come through the Cords. But these Things are so hard, and long to be described, that I will leave them ; whereas I could shew great Variety.

READER,

I have promis'd you to write something of Confederacy, that when you see or hear of some strange Fancy done, you shall be no Stranger to it, but know how to do it as well as any Jugler in *England*, for by Confederacy mighty Wonders are wrought, which seem incredible and impossible. Some will ask for what reason I do write these Things, and set them forth in such a manner ; for they say that they know them already : My Answer is, If you do, every body don't ; therefore you that seem to be so cunning, and so wary, may be imposed on and deceived ; therefore slight not simple Things. What would an ingenious Person give, or how far would he go, or travel, to learn Secret ? I myself would have gone twenty Miles to

have learnt the worst Fancy here in this Book ; therefore I would have you take this in good part, and so I will proceed to the next Chapter.

To cure the Tooth-ach.

This must be done by Confederacy, have won many a pint of Wine by it. You must pretend you are grievously troubled with the Tooth-ach, making wry Face and pretending a great deal of Pain. Then says your Confederate, I'll undertake to cure you in a quarter of an Hour ; it is a plain but a very safe and easy Way. He then takes a Thimble full of Salt, puts it into a piece of Paper, twists it up ; then says hold this to your Cheek on that side the Pain lyes, and it will soon be gone : You shaking your Head at him, asking him, how he can find none to make Sport with but you, that are not disposed ; he then presses you to try his Receipt, which, with seeming unwillingness take it, and hold it to the Cheek a small time ; then he will ask you if you do find Ease, you spitting much, he Yes truly, I find it much abated ; then he will say to perfect it, lay down your Paper

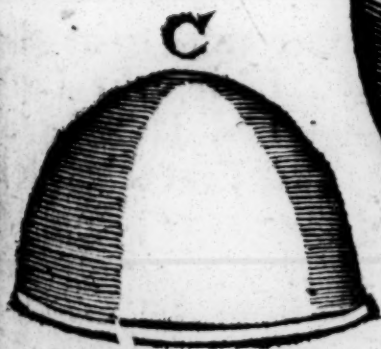
upon the Table, step into the Yard and wash your Mouth with a spoonful of cold Water. Now, says he to the Company in your absence, you may see what Conceit does, I'll take out the Salt, and put in the like quantity of Ashes in the Paper, laying it twisted as before in its place; then, he coming in, he takes up the Paper again, and puts it into his Mouth as before; (the Company will be laughing and fleering as tho' you are ignorant) then privately convey the Ashes away with the Paper, and another Paper of Salt like the former, as you must have in readiness before, hold to your Cheek, your Confederate asking you, Well, what think you now? Why indeed one would not have thought to have had so soon an alteration in a little Salt. Then will one or another in the Company say, Why, do you think that you have Salt in your Mouth; You say, Yes, I saw it taken out of the Box; he will lay you a Wager presently, that it is not Salt; when by opening the Paper his Folly is Discovered, with no small Sport to the Company.

*To know whether a Farthing be Head or W
man, and the Party to stand in another
Room.*

This likewise is done by Confederacy. he, that lay it down says, *What is it ?* and that is to be a sign it is a Head, or he say *What is it now ?* and that is a sign it is a Woman : Cross and Pile on Silver is done the same Way. By Confederacy, divers strange things are done ; as to make a Man by muttering some words, to pull off his Cloaths, and so dance Naked. Thus if you throw a piece of Money into a Pond and bid a Boy go to such a secret place where you have hid it, and he will bring it and make them believe that it is the same that you threw into the Pond and not other.

So let a Confederate take a Shilling and put it under a Candlestick, on a Table a good distance from you, then you must say, *Gentlemen, you see this Shilling* then take your hand, and knock under the Table, and convey it into your Pocket then say ; *The Shilling's Gone, but look under such a Candlestick and you will find it.*

The Egg-Box is look'd upon to be as good a Trick, and as cunning a Slight as any that is done, but because it cannot be so well express'd in Words, I have put these Figures underneath to explain it.



A signifies the Egg-box made in the Fashion of two Bee-Hives put one upon another. B, the upper Shell. C, the inner Shell, cover'd over artificially with the Shell of an Egg. D, the lower-part of the Box, putting B, which is the outward Shell upon C, and both upon D, as it stands makes the Box perfect. To do this Trick call for an Egg. then bid all the Standers by look on it, and see that it is a real Egg setting your Box on the Table upon Foot D, take off the upper-part B, C with your Fore-finger and Thumb, then placing the Egg in the Box, say, *You see here it is fairly in* And uncovering it again, likewise say, *You shall see me here take it fairly out* ; putting it into your Pocket, in the sight. Open your Box again, and say, *So here is nothing*. Close your Hand about the middle of the Box, and taking off B by the Bottom you say, *There is the Egg again* : which appears to the Spectators to be clapping that in again, and taking the Lip C in your Fore-finger and Thumb, say *There, tis gone again.* This Feat is not for a Bungler to shew.

To seem to cut a *Hole in a Cloak, Scarf, or Handkerchief*; and with *Words* to make it whole again.

To do this, you must have a Piece of the same ready in your Hand, the Sample of that you intend to cut, then amongst other Tricks by you, clap your Hand upon the Place you intend to cut, then Drawing hollow by the false Piece, cause it to be cut off, and griping your Hand shew the Hole from whence the Piece came, then nimbly clapping your other Hand upon the Place, and slipping the Piece a-way, which is in your hand, which is done by pretending to feel in your Pocket for a Needle to sew it up again, but drawing out your Hand from your Pocket, saying, *I have no Needle, but I have a charm that will do as well.* So uttering some Words, bid them blow upon it, and pulling your Hand from the Place, does not a little satisfy the Curiosity of the Persons which thought they had been Dam-nify'd.

*To make a Room seem to be all on Fire
mighty Dreadful to behold.*

Take Sal Armoniac half an Ounce, Camphire one Ounce, Aqua Vita two Ounces, put them into an earthen-pot in the fashion of a Chamber-pot, but narrower something upon the top, then set fire to it, and the Room will seem to them that are in it to be all on Fire; nay, themselves will flap their Hair and Cloaths, thinking they are all on Fire, when there is no-body hurt unless it be with Fright. Have a Care shewing this to Women with Child in the Room, for you your self wou'd be frightned, if you did not know the Trick.

*How to Walk on a hot Iron Bar without
Danger of Scalding or Burning.*

Take half an Ounce of Camphire, dissolve it in two Ounces of Aquavita, add to it one ounce of Quick-silver, one ounce of Liquid Storax which is the Droppings of Mirrh, and hinders the Camphire from

Fire

Or, Hocus Pocus in Perfection. 65

ing ; take also two Ounces of Hematitis,
ed Stone to be had at the Druggift's,
when you buy it, let them beat it to

dder in their great Mortar, for it is so
y hard, that it cannot be done in a small
g, put this to the fore-mention'd Compo-
on, and when you intend to walk on the
Bar

66 *The whole Art of Leger-de-main:*
Bar of hot Iron, you must anoint
Feet well therewith, and you may walk
ver without Danger. By this Means
may wash your Hands in boyling Lead



*How to eat Fire, and to blow it up in
Mouth with a pair of Bellows.*

Anoint your Tongue with Liquid Stone
and you may put a pair of Tongues

your Mouth Red hot, without burning your
and Lick them till they are cold, by
help of this Ointment and by preparing
your Mouth. Thus you may take Wood
als out of the Fire, and eat them as you
ould eat Bread ; dip them into Brim-
ne-powder, and the Fire seems more
ange, but the Sulphur puts out the
al, and shutting your Mouth close, puts
t the Sulphur, and so they commonly
amp the Coals, and swallow them, which
ey may do without offending the Body;
t if they were bound to eat nothing else,
would be a very sickly Trade : And
you put a piece of Lighted Char-coal
to your Mouth, you may suffer a pair
f Bellows to be a blowing in your Mouth
ontinually, and Receive no hurt ; but
our Mouth must be quickly cleans'd, o-
erwise it will cause a Sallivation. 'Tis
very dangerous Thing to be done, and
tho' they that practice it, use all the
eans they can to prevent Danger, yet I
ver saw any one of these Fire-eaters
t had a good Complexion; the Reason
ould give, but 'tis known to the Sons of
t. Some puts Bole-armoniack into this
ceipt, a cold thing, and spoils the whole
nposition, and so leaves out Hamatitis,
Liquid Storax, but let them be aware
they use it.

How

How to make a Knife Leap out of a Pot

When you are in Company, and intend to make Mirth, have a Pot full of Water standing on a Table, then take a piece of Whale-bone, about three Inches long, let it be pretty stiff, it will spring the better, take also a new stiff Card, and fold it down the middle Longways, cut a Hole through both Folds at each end, half an Inch or more from the Ends, put one End of the Whale-bone in at one end of the Cards, bend it like a Bow, then put the other end of

Whale-bone into the other end of the Card,
this into the Pot with two Inches or
more deep in Water, then place the Handle
your Knife upon the uppermost part of
the Whale-bone, with the point upwards.
The Words of Art, as *Pristo vet, and om-*
to.

How to light a Candle by a Glass of cold Water,
or any other Liquor, without the help of
Fire.



You must take a little piece of *Phospho-*
rus, about the bigness of a pin's head, and
with

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with a piece of Tallow stick it on the
of a Drinking Glass, and then take
Candle lighted, and so blow it out and
ply it to the Glass, and it will immedi-
ly light This is the preparation that
well used to fire off his three Cannon
all very Amazng, to behold, for by
preparation strange Sights are to be
This you may have of Me at my dw
near the Watch-house in postern Row
the *Tower hill* a Boo seller's You may
with it on Paper, some terrible Words
ther and blow the Candle out, and it
appear dreadful and frightful to the be-
ers.

The Melting-Box.

This Melting-Box is another art
Slight, which is shewn as follows, made
the fashion of a Screw, that so the
may hang without Discovery, As the
F is the out-part of the Box, G the
in-part, H the second in-part, I a
Case made of plush, or Leather, with
Button upon the top, and wide enough
slip on and off, half in the bottom of
Box F put a small quantity of Quick-
kill'd, which may be done with the

Or, Hocus Pocus in *Pe* section.

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gs of Pewter or fasting-Spittle ; in the
ond part, which is H, let there be six
pence, put these into the first or out-
st part, then put G, into H, and the Box
perfect.



When you go to shew this Trick, desire
in the Company to lend you Sixpence,
and you will return it safe again, but re-
fusing withal, that none will meddle with
any thing they see, unless you desire them,
lest they prejudice you and themselves,
then take the cap off the Box and bid any
one

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one see it and feel it, that there may be no mistrust, so likewise take the Box end holding your fore-finger at the bottom, and your Thumb on the upper part, turning upside down, say you, See here is nothing then putting in the Sixpence, put the Box over the Box again, as the Box stands inverted upon the Table, put your hand under the Table, using some canting words, then take off the Cap with your fore-finger and Thumb, so as you pinch the innermost bottom with it, and set it gently upon the Table, then put the kill'd quick silver out of the lower part into your hand, turning the Box with the bottom upward, and stirring it about with your Finger, Say, here you see it melted, now I will put it in again, and turn it into six single pence : Suddenly take the Cap as you took it off, return it again, bid them blow on it ; then take off the Cap as you did before, only pinching the uppermost Lip in it, and setting it upon the Table, hold the Box at the top and bottom with your fore-finger and Thumb, then put the six single pence, after they are viewed, and seen to be so, in again, and return the Cap as before, saying, Blow on it more, if you intend to have your Sixpence in the same Form you gave it me. Then taking the Cap off by the Button, hold

the box as before, put out the Sixpence, and return the box into your Pocket. This is a very good Slight, if well perform'd, which is done by often use.

A Trick called the Glbe box.

This is a trick not inferiour to the best that is shewn with Boxes, it is a Box made of four p eces, and a ball so big as is imagin'd to be contained therein, the ball serves the same nature as the Egg d es in the egg-box only to deceive the Hand and Eye of the Spectators, this ball is made of Wood or Ivory is thrown out of the Box upon the Table, for every one to see that it is substantial, then putting the ball into the box, and letting that stand by blow on the Box, taking off the upper Shell with your fore finger and Thumb, there appears another, and of another colour, as Red, Blue, Yellow, or any variety of colours upon each ball that is so imagin'd to be, which indeed is no more then the Shell of Wood ingeniously turn'd and fitted for the Sixpence as you may see in these following Figures.



I the out shell of the Globe taken
of the figure M. N. an inner shell, O,
Cover of the same, P, the other inner sh

Or, Hocus Pocus in Perfection. 75

Q the Cover of the same, R the third Shell, S, that which covers it. These Globes may be made with more or less Varieties, according to the desire of the Practitioner.

To tell the Names of all the Cards in the Pack before you see them.

Take a Pack of Cards, and after you have shuffled them, (or let another shuffle them) Lay them down upon the Table before you, with their Backs uppermost, then say, Now I will tell you the Names of all the rest of the Cards in the Pack, except one, before I see them. Having done so, Then drawing off the uppermost Card, say, This is my *Hocus Pocus*, this is he by whose Assistance I shall discover all the rest of the Cards in the Pack; I care not what he is, for I can make any of them serve for the same purpose. Then put him to the mouth, as tho' you charm'd him, and repeat some cramp Words; and taking off the next Card from the Pack, say, here is the—— naming your *Hocus Pocus*, and having seen him, lay him down.

How to hold four Kings in the Hand, and by Words to seem to transform them into four Aces ; and afterwards to make them all Blank Cards.

You shall see a Juggler take four Kings in his Hand, and apparently shew you them ; then, after some Words and Charms, he will throw them down upon the Table, taking one of the Kings away, and adding but one other Card ; then taking them up again, and blowing upon them, will shew you them transform'd into blank Cards White on both Sides ; then throwing them down as before, with their Faces downwards, will take them up again, and blowing upon them, will shew you four Aces. This Trick, in my mind, is not inferior to any of the Rest, and being not known, will seem very strange to the Beholders, and yet after you know it, you cannot but say, the Trick is pretty. Now to do this Feat, you must have Cards made for the purpose. Half Cards we may call them, that is one half Kings and the other half Aces, so laying the Aces one over the other, nothing but the Kings will be seen, and then turning

turning the Kings downwards, the four Aces will be seen ; but you must have two whole Cards, one a King, to cover one of the Aces, or else it will be perceived ; and the other an Ace, to lay over the Kings, when you mean to shew the Aces : then, when you would make them all Blank, lay the Cards a little lower, and hide the Aces, and they will appear all White. The like you may make of four Knaves, putting upon them the four Fives ; and so of other Cards.

To tell or name all the Cards in the pack, and yet never see them.

To do this, you must first privately drop a Drop of Water, or Beer, about the bigness of a Twopence, upon the Table before you, where you sit, then rest your Elbows upon the Table, so as the Cuffs of your Sleeves may meet, and your Hands stick up to the Brims of your Hat ; in this Posture your Arms will hide the Drop of Water from the Company ; then let any one take the Cards, and shuffle them, and put them into your hands ; also, let them set a Candle before you, for this Trick is best done by Candle-

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Light, then holding the Cards in your Left-hand, above the Brim of your Hat, up close to your Head, so as the Light of the Candle may shine upon the Cards, and holding your Head down; so in the drop of Water, like a Looking-glass, you shall see the Shadow of all the Cards before you; draw then the Fingers of your Right-hand along upon the Card, as tho' you felt the Spots, name the Card, and then lay him down. Thus you may lay down all the Cards in the pack, one by one, naming them, before you lay them down, which will seem very strange to the Beholders, who will think that you felt them out.

To shew one what Card he taketh notice of.

Let any one take a Card out of the pack, and note him; then take part of the pack in your Hand, and lay the rest down upon the Table bidding him lay his noted Card upon them; then turning your Back towards the Company, make as tho' you were looking over the Cards in your hand, and put any Card at the fore-side; and whilst you are doing this privately, the Cards being laid out in Heaps, to find

what the Bottom Cards are. Bid any one take four Cards of the same number; viz: 4 Aces, 4 Duces, 4 Trays, or 4 Fours; or any other Number, not exceeding 10, (for he must not take Court-Cards) and lay them out, then take the remaining Cards, if any such there be, and divide their Number by 4, and the Quotient shall be the Number of Spots on each Card: If 12 Cards remain, then the 4 bottom Cards were Trays. Note, If there be no remaining Cards, then the four bottom Cards are four Aces.

To tell the Number of Spots, on the bottom Cards laid down in several Heaps.

Bid any one take the whole Pack of Cards in his Hand; and having shuffled them, let him take off the upper Card, and having taken notice of it let him lay it down upon the Table with his Face downwards, and upon it let him lay so many Cards, as will make up the number of the Spots on the noted Card, 12, e. g. If the Card which the party first took Notice of were a King, Queen, or Knave, or a single Ten, bid him lay down that Card with his Face downwards, calling him Ten
D. 4. upon.

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upon that Card let him lay another, calling him Eleven; and upon another, calling him Twelve; then bid him take the next uppermost Card, seeing what it is. Suppose it were a 9, and laying it down on another part of the Table, calling him upon it let him lay another Card, calling him Ten; and upon him another, calling him Eleven; and upon another, calling him Twelve; then let him look on the next uppermost Card, and so let him proceed to lay them out in Heaps, in all respects as before, till he has laid out the whole Pack: But if there be any of the Cards at the last, I mean, if there is not enough to make up the last noted Card, bid him give them to you; then to tell him the Number of all the Spots contain'd in all the bottom Cards of the Heaps, do that. From the number of Heaps subtract 4, and multiply the remainder by 13; and to the Product add the Number of those remaining Cards which he gave you, if any did remain: but if there were but four Heaps, then those remaining Cards alone shew the Number of Spots sought.

Note, 1. That you ought not to see the bottom-Cards of the Heaps nor should you see them laid out, or know the number of Cards in each Heap, it suffices if you know

the Number of Heaps, and the Number of
the remaining Cards, if any such there be;
and therefore you may perform this Feat
well standing in another Room as if you
were present, you must have a whole
Pack.

To make any two Cards come together, which
any Body shall name.

When any one has named what two
Cards he would have brought together,
take the Cards and say, Let us see whether
they are here or not, and if they are, I'll
put them as far asunder as I can; then ha-
ving found the two Cards proposed, dispose
them in the Pack, and cause them come to-
gether.

This Trick would seem much more
strange, if when you have brought the pro-
posed Cards together, by laying them in
Heaps, you lay the Heap wherein the pro-
posed Cards are at the bottom of the Pack,
and then shuffle the Cards, cut them asun-
der somewhere in the middle; so the pro-
posed Cards will be found together in the
middle; of the Pack, which will seem very
strange to the Beholders.

How to make a Cat draw a Fellow thro' a Pond of Water.

To perform this, you must place the Fellow on one side of the Pond, and the Cat on the other, then take a strong Rope. and tye about the Fellow's middle, and the other end of the Rope tye to the Cat, and then have the Rope to reach farther behind some Tree, and there let two lusty Fellows have hold of the Rope, and when the Waggon is laid, then whip the Cat, whilst the two Fellows behind the Tree, pull as hard as they can.

How to burn a Thred, and to make it whole again with the Ashes.

It is not one of the worst Tricks to burn a Thred handsomely, and make it whole again; the manner whereof is this: Take two Threds, or small Laces, of one Foot length apiece, roll up one of them round which will be then about the bigness of a Pea, put the same between your Left Forefinger, and your Thumb; then take the

other Thred, and hold it forth at length, betwixt your fore-finger and Thumb of each hand, holding all your fingers daintily, as young Gentlewomen are taught to hold up a Morsel of Meat; then let one cut asunder the same Thred in the middle, when that is done, put the tops of your two Thumbs together, and so shall you with less Suspicion, receive the Piece of Thred which you hold in your Right-hand, into your Left, without opening of your Left-finger and Thumb; then holding these two Pieces, as you did the same before it was cut, let these two be cut also asunder in the midst, and they convey'd again as before, until they be very short, and then roll all those Ends together, and keep that Ball of Thred before the other in the Left hand, and with a Knife thrust out the same into a Candle, where you may hold it until the said Ball of Thred be burnt to Ashes; then pull back the Knife with your Right-hand, and leave the Ashes with the other Ball, betwixt your Fore-finger and Thumb of your Left hand, and with the two Thumbs, and two Fore-fingers together, take pains to rub the Ashes till your Thred be renewed, and draw out that Thred at length, which you kept all this while, betwixt your Fore-finger and Thumb. This is not inferiour to any Juggler's

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gler's Trick, if it be well handled ; for if you are so perfect in *Leger-de-Main*, as to bestow the same Ball of Thred, and to change it from Place to Place, betwixt your other Fingers, as may easily be done, then will it seem very strange.

I cut a Lace asunder in the middle, and to make it whole again.

By a Device not much unlike the former, you may seem to cut asunder any Lace that hangs about one's Neck ; or any Point, Girdle, or Garter, and with a short Conjurat[i]on to make it whole, and close it together again ; for the accomplishment whereof, provide, if you can, a piece of the Lace which you mean to cut ; or a least, a Pattern like the same, one Inch end an half long, and keeping it down in your Left-hand, betwixt some of your Fingers, neer to the Tips thereof, take the other Lace which you mean to cut, still hanging about one's Neck, and draw down your said Left-hand to the Bough[t] thereof, and putting your own Piece a little before the other, the End, or rather Middle whereof, you must hide betwixt your Fore-finger and Thumb, making the Eye, or Ew[e] which

all

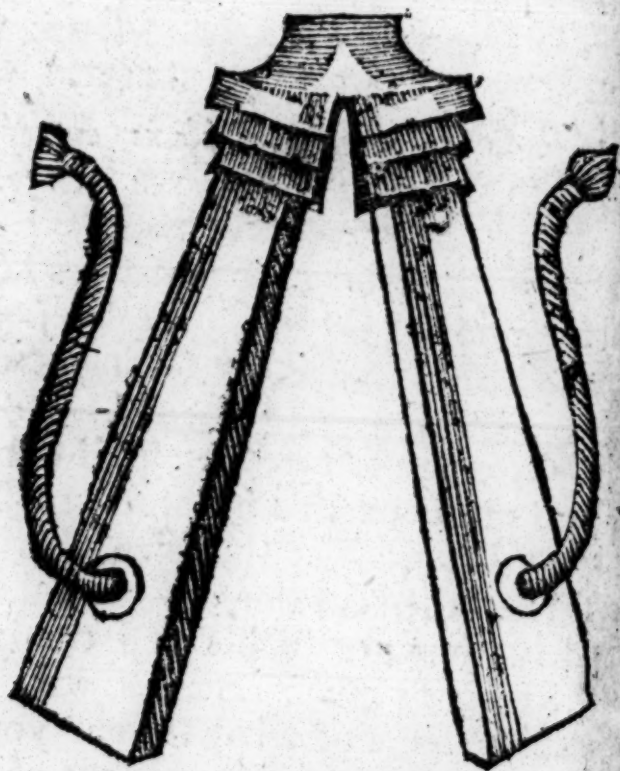
shall be seen of your own Pateen; let a Stander-by cut the same asunder, and it will be surely thought that the other Lace is cut; which, with Words and Fretting, you shall seem to renew, and make whole again. This, if it be well handled, will seem miraculous.

How to pull innumerable Ribbons out of your Mouth, of what Colour you please.

As for pulling Ribbons out of your Mouth, it is somewhat a stale Jest, whereby Jugglers get Money from Maids, by selling Laces by the Yard, putting into their Mouths one round Bottom as fast as they pull out another, and at the exash End of every Yard, they tye a Knot, so as the same rests upon their Teeth, then cut they off the same, and so the Beholders are double and trebly Deceived, seeing as much Lace as will fill a Hat, and the same of what Colour you list, to be drawn by so even Yards, out of your Mouth, and yet the Juggler to talk as tho' there were nothing in his Mouth.

To

*To draw a Cord through your Nose, Mouth
or Hand, so sensible as it is wonderful to
see.*



There is another juggling knack which
they call the bridle, being made of two
der-sticks, through the Hollowness thereof
placed a Cord, the same being put on the
Nose like a pair of Tongs or Pinchers, the

Cord which goeth round about the same being drawn to and fro, the Beholders will think the Cord to go through your Nose very dangerously; the Knots at the end of the Cord, which do stay the same from being drawn out of the Stick, may not be put at the very top, for that must be stopped up, but half an Inch beneath each end, and so, I say, when it is pulled, it will seem to pass through the Nose, and then may you take a Knife and seem to cut the Cord asunder, and pull the Bridle from your Nose.

To thrust a Bodkin into your Forehead without hurt.



Take a Bodkin so made, as the haft being hollow, the blade thereof may slip thereinto as soon as you hold the point upward, and set the same to your Forehead, and seem to thrust it into your Head, and so, with a little Spunge in your Hand, you may

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may bring out Blood or Wine, making the Beholders think the Blood or Wine, (where of you may say you have drunk very much) runneth out of your Forehead; then after shewing some Countenance of Pain and Grief, pull away your Hand suddenly holding the Point downward, and it will fall so out, as it will seem never to have been thrust into the Haft, but immediately thrust that Bodkin into your Lap, or Pocket, and pull out another plain Bodkin like the same, saving that Conceit.

How to thrust a Bodkin through your Tongue.



Make a Bodkin, or a Nail, which is all one, the Blade thereof being sundred in the middle, so as the one part be not near to the other, almost by three quarters of an Inch, each part being kept asunder with one small Bowt or crooked piece of Iron of the fashion described before, then thrust your Tongue betwixt the foresaid Space

to wit, into the Bowt left in the Bodkin-blade, thrusting the said Bowt behind your Teeth, and biting the same, it shall seem to stick so fast in, and through your Tongue, that one can hardly pull it out. Also you must have another Bodkin or Nail, just like unto that false one, to serve to shew to the Company.

How to cut your Arm off, a pitiful Sight, without Hurt, or Danger.



You must provide your self with two Knives, a true one, and a false one, and let them be so alike, that no one can tell one from the other; so when you go to shew this Feat to the Company, put the true knife into your Pocket, and then take out the false one and clap it on your Wrist, undiscovered, and with a Sponge make the knife bloody, and it will seem so much the more Stranger:

How

*How to kill any Fowl, but especially a Pullet
and with Words to give it Life again.*

Take a Hen, or a Chicken, and thrust a Nail, or a sharp pointed Knife thro' the midst of the Head thereof, the Edge towards the Bill, so as it may seem impossible for her to escape Death; then use some Words and pulling out the Knife, lay Oats before her, and she will eat and live, being nothing at all grieved or hurt with the Wound, because the Brain lieth so far behind in the Head as it is not touched, though you thrust your Knife between the Comb and it; and after you have done this, you may convert your Speech and Actions, to the grievous Wounding, and present Recovering of your own self.

To thrust a piece of Lead into your Eye, and to drive it about with a Stick between the Skin and Flesh, and the Forehead, until it is brought to the other Eye, and there thrust out.

Put a piece of Lead into one of the inner Lids of your Eye, as big as a Thumb

a Point, but not so long, which you may without danger, and with a little juggling-stick, one End thereof being hollow, seem to thrust the like piece of Lead under the other Eye-Lid, but convey the same indeed into the Hollowness of the Stick, the Stopple or Peg thereof may be privately kept in your Hand until this Feat is done, then seem to drive the said piece of Lead with the hollow end of the Stick from the same Eye, and so with the end of the said Stick, being brought along up to your Forehead to the other Eye, you may thrust out the piece of Lead, and then move it out of the Eye, and some put it in both, but the first is best, this is easily done, how be it, being cleanly handled it will deceive the Sight of the Beholders.

To make the Constables catch the Knaves.

Take a Pack of Cards, and look out the four Knaves ; lay one of them privately on the top of the Pack, and lay the other three down upon the Table, saying, *Here you see three Knaves got together, about no good you may besure.* Then lay down a King beside them, saying, *But here comes the Constable,*

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stable, and catches them together. Card
says he, have I caught you together? better
the next time I catch you together, I'll caught
nish you severely for all your Roguery taught
Oh but, *says they*, you shan't catch us to old
ther again in haste; for they conclude and
run three several Ways Well, I'll go first pe
says one; so take one of the Knaves, thin
put him at the top of the Pack; and I'm sure
go here, *says another*; so put him at a
bottom; then I'll go here, *says another*, Figu
put him in the middle. Nay, *says the Constable*, and
stable, if you run; I'll make sure of a ve
so he follows the first. Then take the King, ove
and put him at the top; then let any of th
cut the Cards asunder, two or three times, du
then deal, cut the Cards one by one, and Be
you shall find three Knaves together again
and the Constable with them.

Note, This Feat would be best done with To
a Pack of Cards that has two Knaves of
that sort, of which you put one in the
middle.

*To seem to change a Card into a King or
Queen's Picture.*

To do this, you must have the Picture
in your Sleeve, and by a swift Slight return it

main: Or, Hocus Pocus in Perfection. 93

Card, and fetch out the Picture with a
bending. The manner of doing this
I'll better learn'd by frequent Trials than can
be taught by many Words: But if you
could do this Feat, and yet hold your
Card straight, and unmoved, then you
go to peel off the Spots or Figure of a Card
as thin as you can, and just stick it on the
Card with something that will make it
hold a little, then having shew'd the Spot,
Figure of the Card, you may draw it
out and rowl it up with your Thumb in-
to a very narrow Compass, holding it un-
der'd between the inside of the Thumb,
the ball of your Fore-finger, and so
produce the Picture, to the Admiration of
all Beholders.

To seem to turn a Card into a live Bird.

Take a Card in your Hand, and shew it
to the Company, bidding them serious-
ly observe it, then having a live Bird in
your Sleeve, turn your Hand on a sudden,
drawing the Card into your Sleeve dextrous-
ly with your Thumb and little Finger, and
with a hard shake, the Bird will come
out of your Sleeve into your Hand, which
you

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you may produce, and then let fly, as you think convenient, and it will cause wonder in the Spectators.

Three or Four Cards being laid down, tell any one, which of those Cards touched.

This Feat is done by Confederacy, in this manner; take and lay down with the Faces upward, 3 Cards, which may be Ace, a Four, and a Five, then go out of the Room, but let your Confederate stay, and see which Card was touch'd, then when any one has touch'd a Card, let them call you into the Room again, and if he touch'd the Ace, let your Confederate say, I will lay a Penny that you can't tell which Card he touch'd, and if he touch'd the Four, let him say, I will lay a Groat, and if he touch'd the Five, let him say, I will lay you a Crown you can't tell which Card he touch'd, so by your Confederates course, you will know which Card was touch'd, nevertheless, you must pretend to find him out by smelling to them, tho' the touch of his Finger, had left a Scent on the Card.

To tell one what Card he took notice of.

Take any Number of Cards, as 10, 12, and then holding them with their Backs toward you, open four or five of the uppermost, and as you hold them out to their View, let any one note a Card, and tell you, whether it be the First, Second, or third, and from the top ; but you must privately know the whole Number of those Cards you took ; then shut up your Cards in your Hands, and take the rest of the Pack, and place upon them ; then knock their Ends and Sides upon the Table ; so it will seem impossible to find the noted Card, yet it may easily be done thus ; subtract the Number of the Cards you held in your hand, from 52, the whole Number of the Cards in the Pack, and to the remainder add the Number of the noted Card ; so the same shall be the Number of the noted Card from the top ; therefore take off the Cards one by one, smelling to them, till you come to the Noted Card.

How to let a Gentleman hold ten Pieces of Money in his Hand, and to count them into what number he can think on.

You must fling your Money on the Table, and desire any Body to tell the Pieces out on the Table, when they have done they will say there is ten. Now you must have in readiness privately concealed in your Right-Hand five Pieces, then you must tell the company that you all ways tell your Money after every Person, so tilling down the Money with your Left Hand and taken it up with your Right, Convey the five Pieces, the ten then ask if any body is desired to hold them and these will be announced to take them, then given them the ten Pieces to hold and bid them before they hold them fast, that done bid them call for what number they please to think on. between ten and 15 and so let them call for what number they will you know they have it in their Hand, and when they open their Hand they are struck to Admiration. But be sure not to forget your terms of Art, to amaze the Beholders.

To thrust a Dagger into your Guts, very strangely, and to recover immediately.

Another Miracle may be shewed touching Counterfeit Executions, namely, that with a Dagger, you shall seem to Kill your self, or at the least make an irrecoverable Wound in your Belly, as in truth not long since a Juggler caused himself to be killed at a Tavern in *Cheapside*, from thence he went presently into *Paul's-Church-Yard*, and there Dyed; which Misfortune fell upon him through his own Folly, as being drunk, and for getting his Breast plate which he should have had for his defence. The Devise is this you must prepare a paste-board to be made according to the fashion of your Belly, and Breast, the same must be by a Painter, well coloured, cunningly not only like to your Flesh, but with Nape, Navil, Hair, &c. So as the same being handsomely trussed unto you, may seem to be your natural Belly, then next to your true Belly you may put a Linnen Cloth, and thereupon a double plate which the Juggler that killd himself, forgot; over and upon the which, you
D may.

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may place the false Belly, provided always that betwixt the Plate and the false Belly you place a Gut of Blood, which Blood must be of a Calf, or of a Sheep, but not of a wife of an Ox, or Cow, for that will be too thick, then thrust, or cause to be thrust into your Breast, a Dagger, so far that it may pierce through you which being pulled out again, the said Blood, will spout or spirt out a good distance from you especially if you strain your Body, swell and thrust therewith against the plate. You must ever remember to use Wonderful Countenance and posture such a grace may give a grace to the Action, and more Admiration to the beholders. Prize this a valuable Secret.

How to cut a Mans Head off, and to put the Head into a Platter, a Tard from the Body.

This is a noble Action, if it be handled by a skilful Hand. To shew this Feat of execution, you must cause a Board a Cloot and a Plater to be purposely made, and in each of them to be made Holes fit for a Bodys Neck, the Board must be made

Or Hocus Pocus in Perfection. 75

of two Planks, the longer and broader
the better ; there must be left within half
a Yard of the end of each Plank, half a
Hole, so as both the Planks being thrust
together, there may remain two Holes,
like to the Holes in a pair of Stocks ; there



must be made likewise a Hole in the Cloth ;
a Platter also must be set directly over or
upon one of them, having a Hole in the
middle thereof, of the like quantity, and

also a piece cut out of the same so big as his Neck, through which his Head may be conveyed into the midst of the platter, and then sitting or kneeling under the Board, let the Head only remain upon the board, in the Frame; then to make the sight more dreadful, put a little Brimstone into a Chafing-Dish of Coals, setting it before the Head of the Boy, who must gasp two or three times so as the smoke may enter into his Nostrils, and Mouth, which is not unwholesome, and the Head presently will appear stark Dead, if the Boy set his Countenance accordingly; and if a little Blood be sprinkled on his Face the Sight will be the stranger. This is commonly practiced with a Boy, instructed for that purpose, who being familiar and conversant with Company, may be known as well by his Face as by his Apparel; in the other end of the Table, where the like Hole is made, another Boy, of the bigness of the known Boy must be placed, having on his usual Apparel he must lean or lie upon the Board, and must put his Head under the Board, thorough the said Hole, so as his Body shall seem to lie on the one end of the Board, and his Head shall lie in a platter on the other end. There are other things which might

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be performed in this Action, the more to astonish the Beholders, which because they require long Descriptions, I omit; as to put about his Neck, a little Dough kneaded with Bullocks Blood, which being cold will appear like dead Flesh, and being pricked with a sharp round hollow Quill will bleed and seem very strange and many Rules are to be observed herein; as to have the Table Cloth so long and so wide as it may almost reach the Ground. Note, suffer not the Company to stay too long in the place.



To seem to turn Water into Wine.

Take four Beer Glasses, rub one in the inside with a piece of Allom, let the second

D 3

have

§7 *The whole Art of Leger-de-main.*

have a drop of Vinegar in it, the third empty, and the as much clean Water, in it as your Mouth will contain, have ready in your Mouth a clean Rag, with ground Brasil tyed close in it, the bulk may not be no bigger then a small Nut, which may lie betwixt your hind-Teeth and your Cheek then take of the Water, out of the Glass, into your Mouth and return it into the Glass that hath the Drop of Vinegar in it which cause it to have the perfect colour of Sack, then turn it into your Mouth again and chew your rag of Brasile be twixt your Teeth, and squirt the Liquor into the Glass, and it will have the perfect colour and smell of Claret, returning the Brasil into its former place, take the Liquor into your Mouth again and presently squirt it into the Glass, you rubed, with Allum and it will have the perfect colour of Mulberry Wine.

To make Sport with an Egg.

If you are Drinking in Company, or otherwise that you are dispos'd to make sport have ready a penny-worth of quick-silver

silver in a quill seal'd at both ends with good hard Wax, then cause an Egg to be roasted or boyld, and take of a small bit of the shell of the narrow, end, then thrust in your quill of quick silver and lay the egg on the Ground; you shall have sport enough for it will never leave tumbling about so long as there is any Heat in it. So likewise if you put quick silver in a Sheeps Bladder and blow it up, and when you have a mind to have sport, then go to the Fire and warm the bladder and fling it on the Ground, and it will Jump and skip about for a long time, and make all the Company laugh and think the Bladder is bewitched.

To fetch a Shilling out of a Handkerchief.

To do this you must have a Ring of Wire such a one as you generally hang your keys upon, but less or a Curtain-Ring will do so as it is no bigger then a Shilling, then take a Handkerchief and put there in a Shilling, twisting the Handkerchief round the form of the Shilling, will appear then say that you may be certain it is here I'll shew it you once more that

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you may be sure it is in here, and taking you, out the Shilling, convey the round Wire he is into the Handkerchief, which being twisted or up will seem to be the Shilling; the better hand to deceive, you may rap the Edge of the Wire saying, Wire with your Stick, then open the Wire, draw it out and produce the Shilling, saying, which you have in the palm of your Right-Hand, saying, Gentlemen, look you, this is the Shilling; you held the Handkerchief very fast; in the meantime ask who gave me this Shilling? he who you had it of will soon answer, I. then thank him for saying, its more than I, have had given me this two Days.

To cause the Beer you drink to seem to be wrung out of the Handle of a Knife.

To do this you must have a small piece of Sponge, with Drink put in it privately, then unseen, place this behind your Right-Ear, but let not the Sponge be too big, nor too full of Liquor, least you be discover'd; then taking a Knife stick it with the handle upwards in a Table or Stool, but observe when you go about these Sports to place your Company before you,

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you, then bid them look, saying, There you see is nothing of Wet, either on the handle or upon the Table, so stretching your empty hand towards your Ear, darting the point saying, now some body cros my Arm and speaking some powerful Words, as *Jubio Disco*, then have you a fair Opportunity to take the Sponge into your hand from behind your Ear, and stretching forth your hand squeeze it gently, and after a little harder, which makes it run the faster to the Amazement of the Company, saying, *thus could I do till I had drowned you all*; Sprinkle a little in their Faces, which will cause them to shut their Eyes whilst you convey away the Sponge.

How to make it freeze by the Fire side.

small This Feat can be done or performed only in Winter, and at such times as Snow may be had, and he that will shew it, must have in readines a handful of Salt, the time serving; and the party being provided let him call for a Joint-Stool, a quartern Pot, and a handful of Snow, a little Water and a short Staff, first let him pour a little Water upon the Stool,
D 5 and

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and upon it let him set the quart Pot, the Salt also, but privately, then let him hold the Pot fast with his left-hand, and take the short Stick in his righthand and therewith churn the Snow and Salt in the Pot, as if one should churn for Butter and in half a quarter of an Hour, the Pot will freeze so hard to the Stool that you can scarcely with both hands pull it off from the Stool.

How to make two Bells come into one hand having put into each hand one.

This Feat must be form'd with three Bells you must put one Bell, into your left sleeve, then put one Bell into one hand and another Bell in the other hand; they must be little *Maurice* Bells, with draw your hand and privately convey the Bell in your left-hand into your right-hand then stretch both your hands abroad, and bid two Men hold your hands fast, but first shake your hands and say do you hear them the Bell that is in your sleeve will not be known by the rattling but that it is in your Hands then say, he now that

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the greatest Whore-Master of you both shall have none at all; open your hands and shew them, and it will be thought you deal by Art Magick.

To cut a Glass a famous Invention.



You must have a piece of well-dried Match-Cord, light it that it may have a good Coal, then take a Beer Bowl, Glass and

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and hold the Match to the Edge of the Glass, have your Finger ready Wet, and when the Glass is very hot, clap your Finger to the hot place, and it will suddenly crack about a quarter of an inch downward, then keep the Coal of the match the like distance from the End of the Crack, and as it follows, so move your hand, and cut it Screw-fashion, otherwise it will not hold together till you have it through to the bottom, or like Waves; when you have done it, and that it is cold, as that it will be, take it by the Foot, and turn it downwards, it will stretch so that you may put your Finger between each Cutting then turn it up again, you may Drink a Glass of Beer in it and not spill a Drop.

How to make a Sheet of Paper, called Trouble-Wit.

This is called Trouble-Wit, or Puzzle-Wit, which you please to call it, and indeed it is a very fine Invention, by folding a Sheet of Paper as that by Art, you may

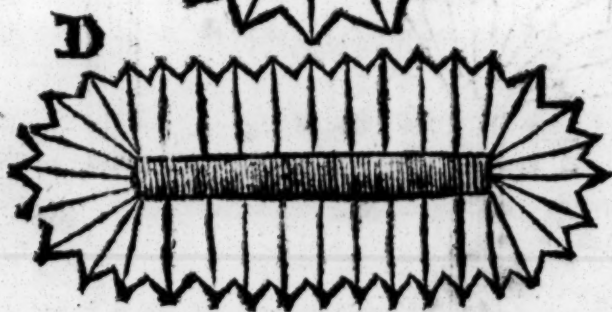
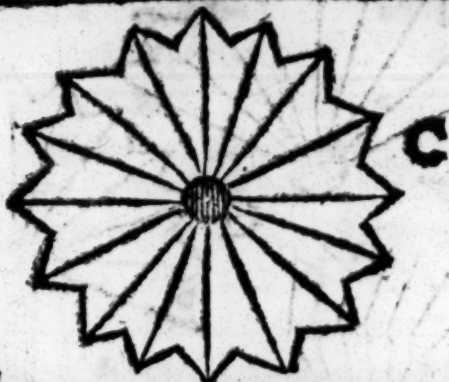
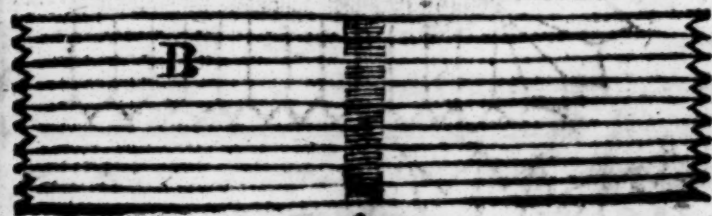
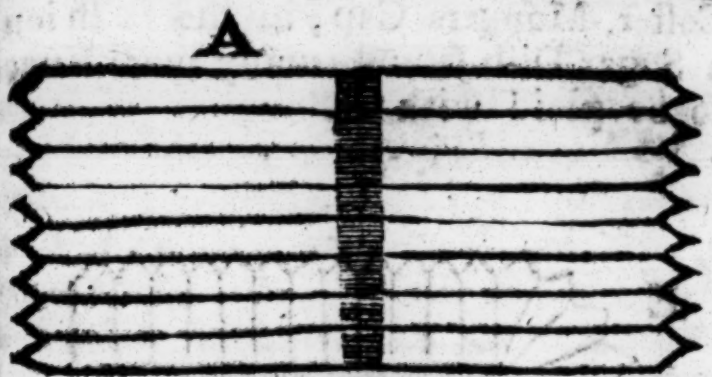
may change it into many several forms
 or fashions Take a Sheet of marvel Paper,
 fold it down the middle of the Sheet,
 long ways, when you have so done, turn,
 down the Edg of each fold outwards the
 breadth of a single Penny, then measure it
 as it is so folded into three equal parts,
 with compasses, which makes Six Divisi-
 ons in the Sheet, let each third part be
 turned outward, and the other in course
 will fall right, then pinch it a quarter of
 an Inch deep, in the manner as you pinch
 a Paper Lanthorn, that is in pleats like
 a Ruff, so that when the Paper lies pin-
 ched in its form, it is in the fashion re-
 presented by the Figure A. When closed
 together, like the Figure B: Unclose it
 again, and shuffle it with each hand, it
 resembles the shuffling of a pack of Cards;
 close it, and take each Corner inward with
 your Fore-Finger and Thumb, it resembles
 a Rose for a Lady's Shooe, as is seen in the
 Figure C. stretch it forth from the same
 form, and it resembles a Cover for an
 Italian Couch as is shewn by the Letter
 D. Let go your Fore-Finger and at the
 lower-end, and it resembles a Wicket to a
 Gate, or a Portal to a Noble,-Man's Door,
 as is shewn by the letter E. Close it
 again, and pinch it at the Bottom, spread-
 ing

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spreading it on the top and it is in the
Fashion of a Skreen Fan. as it is shewn
by the Letter F. Pinch it half way and
open the Top, and it is in the fashion of
Shoos Makers cutting-knife which
shewn by the Letter G. Holding
it in that form, and with the Thumb
of your Left-Hand turn out the ne
fold and it is in the form of a Cur
Comb as it is shewed by the Letter.
So that those, who are resolv'd to learn
do this Feat, innocent, and diverting
enough both in City and Country
And I would have shewn more of
Cuts but that here is enough for the
genious since they have the manner
folding the Paper which is a great help
to do it. The next fashion is a Buttr
such as farriers use to pare their Horse
Heels with all in the fashion of a Law
Desk in the fashion of a Bridge made of
Wood to Carry a Troop of Horse over
a River ; in the fashion of a peice of ordi
nance in the fashion of a Dark-Lanthorn
in the fashion of a Bough-Pot ; in the
fashion of a Lanthorn with a rose at
each End ; in the fashion of a Court
Custard in the fashion of a mince-Pie
without any Meat in it in the fashion

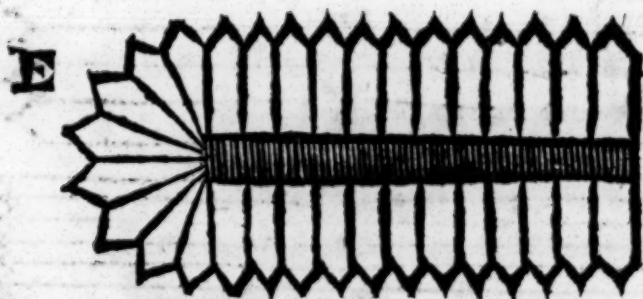
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Or Hocus Pocus in *Perfection.*
of a Cardinal's Cap; in the fashion of a



Cardi.

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 Cardinal's Cap; in the fashion of a
 Coffer, Mongers Cap; in the fashion of
 a Sugar-Dish; and many more Knacks
 to be plaid with it.



G



To make Sport in Company.

When you are in Company, and shewing your Tricks and that you, have done as many as you can or think to do at this time then say to conclude, I will shew you the best and cleavereſt trick that ever I did shew in all my Life; not only shew you, but learn it you, that you may do it your self another time. The Trick is this now to set a Glass of Brandy, on the other side of the Table, and to make it come Jumping and never touch it. First fill a Glass of Brandy, and put it on the farther end of the Table, and have in readineſs the crown of your Hand all black'd, then say to the Company, *Gentlemen, whatever you see or hear, I desire you to say nothing, for this is done by the black art.* Now I desire every one of you to change Hats one with another, and do as I do, and say as I say; now you must all turn the Crowns of your Hats towards your Faces, and so speak as I do, saying, *John of Baska, John of Baska*, and so rub your Face, and he that hath your black hat will laugh because the Glass dont move, and

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and the others will laugh at his black
and so you will make Sport enough, then
you must speak two or three bold Words
to the Glass, as thus, Glass of Brandy
Glass of Brandy, come to me, if you
wont I'll fetch you, and so take it up
with your hand and drink it, then seem
to fling up the Glass up against the Ceiling,
and break it, and it will seem very
strange. I have done this often.

*How to command seven Half-pence through
a Table.*

This Feat is one of the greatest that
the Jugglers have, and is inferiour to none.
To do this you must go to some Time
Man or any body that knows how to
make Holes in six Half-pence and let them
make you Holes, Roome enough for a
Die, to goe in and out and then let
them clap a good Half-Penny upon them
all and so make them fast and no body
can tell them from true ones then you
must get a Cap, to cover your Half-
Pence, and a Die, for the Company
fling to a muse them when you are
thus provided with Half-Pence, a Cap
and a Die, the manner of performance

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thus. Desire any body in the Company to lend you seven Half-Pence, telling them that you will soon return them their own again, then say, *Gentlemen; this Cap is made Just fit for your Money*, then putting your Cap on, desire some body in the Company, to fling that Die to see that they can fling, and in so doing take off the Cap and convey your false Money into the Cap, so that the Company may not see you put it in, then with your Cap cover the Die, so with your Right-Hand take up the true Money, and put it into your Left under the Table, saying, *Vada, begone, I command thee, to be gone and the Money to come in this Place*; so take up the Cap and the Money is gone and the Money is come, covering the Money again with the Cap, so taking the true Money in your Right-Hand, and knocking under the Table, making a Glingling as though the Money was a coming through the Table, then putting them on the Table, say there is the Money; and with your Right-Hand take off the Cap, saying, *and there is the Money*, so convey the false Money into your Cap, and there is the Cap likewise, This is an ingenious feat it well handled here make the figure of a Die, and the fashion of

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of seven Half-Pence, and a Cap to cover
them.

*How to turn a Box of Bird-Seed into a living
Bird.*

You must have a Box made on purpose
with a false Lid ; for to describe it
you in Words is pretty hard, but
may have them ready made at my House.
This Box must be turned neatly like
the Egg-Boxes, so that they cannot find
out were it opens, and you must have
false Lid to clap on and off and on the
Lid glew some Bird-Seed ; so before you
shew the Box to the Company, put
Bird in the Box, and then the false Lid
then shew the Box to the Company, and
it will seem to be full of Seed, then
to the Company, Gentlemen, you see my Box
is full of Seed, which no body can tell to the
contrary, then put your true Lid on, say-
ing, Gentlemen I will command all the Seed
out of my Box, and Command a living Bird
to appear ; so taking off the Covers, and
the Bird will appear. You may be furnished
with all manner of Instruments, as Cup
Dutch-Puddings, Egg-Boxes, Globe-Boxes
melted

melting Boxes, Six-Penny Boxes, Bird Boxes
and Bells and Bushels.

How to Command a Six-Pence out of a Box.
This Feat is not inferiour to none that is
shewn with Boxes.

You must go and get a Box turn'd of
Box, or any other Wood which you fancy ;
you must have it turn'd with two Lids,
one must be a false one, and there put a
counter, so that it may Rattle ; and you
must have a small Pegg, or Button to
your Box, to hinder the Counter from
rattling, and at the Bottom of the Box,
where you have neatly turned, there you
must have a half Notch made in your
Box, just fit for a Six-Pence to come out.
To perform this Feat you must Desire
any body to lend you a Six-Pence, and
to mark it with what mark you pleas;
then let them put it into the Box them-
selves, afterwards put the Cover on, then
by shaking the Box the Six-Pence will
come into your Hand ; then you may
dispose of it as you know how when you
are shewing your feats. Note, This Box
you may have of me readymade in the
best Fashion.

How

How to call for any Card in the Pack

Take the Cards and shuffle them, let any body else shuffle them, or then down the whole Pack on the Table before you, with their Faces downwa then drawing off the upper Card. *Here I call for the Card of good Luck* and when you have seen what that Card is, which you must do as privately as you can, and be sure not to let the Company see him, then say, *Here I call* — Naming your Card of good Luck and so take off the next uppermost Card and then having seen him, say, *Here I call for the* — Naming the Card you took up last, and so take off the next uppermost Card, and thus still calling for the Card you last took up, you may go for as many as you please; or, if you will, you may thus go round the Pack and in the mean Time cause one to write down the Names of the Cards, in the same order as you call for them, which they may do in brief thus, by Writing a Figure for the Number of the Spots. 1. for the Ace, 2. 3. 4. 5. 6.

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to 10. and then Kn. for Knave, Q. for Queen, and Kg. for King, adding a letter for the suit, (viz.) C. for Clubs, S. for Spades, H. for Hearts, and D. for Diamonds. E. g. is three or four cards. Suppose the three First Cards call'd for, were the Ace of Clubs, the Tray of Spades, and the 5 of Diamonds. they may be set down thus, 1 C — 3 S — 5 D — and so of any other: Having thus gone round with as many as please, take them from the Table, saying, *Look now in your Paper, see which Card I call'd for first and which second, which third &c.* and whilst he is looking, do you slip the Card of Good Luck under the bottom of the Pack, then holding the Cards with their faces downwards, take them off one by one, and they will come in the same order as you call'd them, only the last Card will not be set down in the Paper, and it must be pretended he was the Card of gold if pack.

Another way to call for a Card.

Having privately seen the uppermost Card, lay the Cards down in three or four

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four Heaps, but not above, then begin at
the Heap farthest from you that has the
known Card on the top, and say, *Here*
call for the — Naming the known Card
then go to the next Heap, saying, *Here*
call for the — Naming the Card you took
up last; proceed in the same manner
still naming the Card you last took up
till you come to the last Heap, so that
Card you call for first will come last: But
here note, you must keep the Card up close
that they may not be seen till you have
done calling, and then you must lay them
down one by one in the same order as you
call'd them.

To tell one what Card any one thinketh on

Take 21 Cards, and begin to lay them
down three in a Row, with their Faces
upwards, then begin again at the left Hand
and lay one Card upon the first, and so
on the Right-Hand, and then begin at the
Left-Hand again and so go on to the right
do thus till you have laid out the 21 Cards
in three Heaps, but as you are laying them
out, bid any one think on a Card, and
when you have laid them all out, ask him

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in which heap his Card is in, then lay that heap in the middle betwixt the other two. Then lay them all out again into three heaps as before, and as you lay them out bid him take notice where his Noted Card goes, when you have laid them all out ask him in which heap he is in now, put that heap in the middle as before, and lay out the Cards, a third time bidding him take notice where his noted Card goes, and put that heap in the middle as before, then taking the Cards with their backs towards you, take off the uppermost Card, and smelling to him reckon him 1. Then take off another and smelling to him also reckon him 2. Thus do till you come to the Eleventh Card, for that will always be the Noted Card, after the third time of laying them out, tho' you should lay them out in this manner never so often. You must never lay out the Cards less than three times, but as often above as you please. This Trick may be done with any odd number of Cards that may be divided by three.

How to tell what Card you Draw.

Let any one draw a Card and then put him at the bottom of the Pack, then put your hands behind you and shuffle the Card as you know how; but first take the Noted Card, and put him under you as you sit, then give the Card to any of the Company, and let them shuffle them, then take them again and seeming to shuffle them behind you, take the Noted Card from under you and bestow him in the Pack, and find him as you know how to do by this time.

To make the Card which any one has drawn, to stick upon the Cieling of the Room.

To do this, you must first have in readiness in private, a little Soap or the like, then let any one draw a Card, then take this Card and put him at the bottom of the Pack: Then shuffle the Cards as you know how, till he comes to the bottom again, then fling him up-

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on the top, and privately put a little Soap upon the back of him, and so toss up the Cards to the Cieling of the Room, and the noted Card will there stick with his Face downwards ; then take him down pretty quickly and wipe him, least another Body do it, and so discover your Intrigue.

To tell any one what Card he noted, and yet never see the Cards till you find him out.

As you hold the Cards in your Hand, let any one take a Card out of the Pack and note him, then take the Card, with your Eyes shut, and put him at the bottom of the Pack ; then shuffle the Cards till you know he is come to the bottom again ; then putting your Hand behind you, make as tho' you shuffle the Cards behind you, but let your shuffling be only this : Take off the uppermost Card, and put him at the bottom ; reckon him two ; then take off another Card from the top, and put him at the bottom, reckoning him three ; thus take off as many as you please from the top, and put them at the bottom

Till counting how many you take off then take the Cards forth, and holding them with their Faces toward you, take them off one by one, privately counting their number, and smell to them, as tho you found him by the Scent of your Nose till you come to the noted Card; then produce him, saying, *This is he*; and they will wonder how you found him out.

Another Way to tell one what Card is noted.



When one has noted a Card, take him and put him at the bottom of the Pack then shuffle the Cards, till he comes again to the bottom; then see what is the bottom Card, for he is the noted Card, which you may do without being taken notice of, thus: When you have shuffled the Cards, turn them with their Faces towards you, and knock their Ends upon the Table, as tho you would knock them level; and whilst you are so doing, take notice of the bottom Card, which you may do without Suspicion, especially having shuffled them before; then when you know the Card, shuffle the Cards again.

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